

Also

$$\begin{aligned}\hat{L}_z(x+iy)^2 &= \frac{\hbar}{i} \frac{\partial}{\partial \phi} (r^2 e^{2i\phi}) \\ &= 2\hbar r^2 e^{2i\phi} \quad (\text{eigenvalue} = 2\hbar)\end{aligned}$$

and similarly for

$$(x-iy)^2 \quad (\text{eigenvalue} = -2\hbar).$$

(Alternatively you could use the cartesian form of $\hat{L}_z = (\hbar/i)(x\partial/\partial y - y\partial/\partial x)$.)

Q21 [C,D] Try A: $(x\hat{L}_z - \hat{L}_z x)f$

$$\begin{aligned}&= \frac{\hbar}{i} \left(r \cos \phi \frac{\partial}{\partial \phi} - \frac{\partial}{\partial \phi} r \cos \phi \right) f = \\ &= \frac{\hbar}{i} (r(-\sin \phi)f) \neq 0 \text{ for any } f. \text{ Therefore } x \text{ does not} \\ &\text{commute with } \hat{L}_z. \\ \text{Try B: } (xy\hat{L}_z - \hat{L}_z xy)f &= \\ &= \frac{\hbar}{i} \left(r^2 \sin \phi \cos \phi \frac{\partial}{\partial \phi} - \frac{\partial}{\partial \phi} r^2 \sin \phi \cos \phi \right) f = \\ &= \frac{\hbar}{i} (r^2 \cos 2\phi)f \neq 0.\end{aligned}$$

Try C: $(z\hat{L}_z - \hat{L}_z z)f = \frac{\hbar}{i} \left(z \frac{\partial}{\partial \phi} - \frac{\partial}{\partial \phi} z \right) f = 0$ so z commutes with \hat{L}_z .

Similarly for D since $x^2 + y^2 + z^2 = r^2 + z^2$ which is not a function of ϕ .

The remaining options are all functions of ϕ , $g(\phi)$ say.

Then $(g\hat{L}_z - \hat{L}_z g)f = -\frac{\hbar}{i} \frac{\partial g}{\partial \phi} f \neq 0$ since $\frac{\partial g}{\partial \phi} \neq 0$ for any of options E-G.

($g = re^{i\phi}, re^{-i\phi}, r^2 e^{2i\phi}, r^2 e^{-2i\phi}$ for options E-G respectively). Note that as in Q20 you could have used $\hat{L}_z = (\hbar/i)(x\partial/\partial y - y\partial/\partial x)$ instead of $(\hbar/i)\partial/\partial\phi$.

Q22 [F,H] Spin states are represented by normalized spinors \mathbf{a} . (See Example 3 of Unit 9 and Postulate 1 on p. 12.) Try option A.

$$\begin{aligned}\mathbf{a}^\dagger \mathbf{a} &= \frac{1}{4}[(1-i) \quad 1] \begin{bmatrix} 1+i \\ 1 \end{bmatrix} \\ &= \frac{1}{4}(2+1) = \frac{3}{4} \neq 1\end{aligned}$$

and so the spinor is not normalized. Similarly none of options B, C, D, E and G are normalized. Now try option F.

$$\begin{aligned}\mathbf{a}^\dagger \mathbf{a} &= \frac{1}{4}[1+i \quad 1-i] \begin{bmatrix} 1-i \\ 1+i \end{bmatrix} \\ &= \frac{1}{4}(2+2) = 1\end{aligned}$$

and similarly for option H.

Q23 [B,E] Multiply option B by $-i$, $-i\frac{1}{2}[(1+i) \quad i]^T = \frac{1}{2}[(-i+1) \quad 1]$ which is option E.

Q24 [D] Spinors \mathbf{a} and \mathbf{b} are orthogonal if $\mathbf{a}^\dagger \mathbf{b} = 0$. For option D we have

$$\begin{aligned}&\frac{1}{2}[(1-i) \quad 2] \begin{bmatrix} 1+i \\ -1 \end{bmatrix} = \\ &\frac{1}{2}[(1-i)(1+i) + 2 \times (-1)] = 0\end{aligned}$$

Q25 [H] The given state is $\mathbf{e}_+(\mathbf{n})$ given by (see Eq. 27a of Unit 9)

$$\begin{aligned}\mathbf{e}_+(\mathbf{n}) &= [\cos(\theta/2) \quad \sin(\theta/2)e^{i\phi}]^T \\ &= [\cos(\pi/6) \quad \sin(\pi/6)e^{i\pi/4}]^T \\ &= \left[\sqrt{3}/2 \quad (1/2) \frac{1}{\sqrt{2}}(1+i) \right]^T\end{aligned}$$

The required probability is $p = |\mathbf{e}_+(\mathbf{n})\mathbf{e}(\mathbf{j})|^2$ where $\mathbf{e}(\mathbf{j}) = [1/\sqrt{2} \quad i/\sqrt{2}]^T$ (from Postulate 4 and using Eq. 27a with $\theta = \phi = \pi/2$ to give $\mathbf{n} =$ unit vector \mathbf{j} along the y -axis). Hence

$$\begin{aligned}p &= \left| \left[\sqrt{3}/2 \quad (1/2)(1/\sqrt{2})(1-i) \right] \begin{bmatrix} 1/\sqrt{2} \\ i/\sqrt{2} \end{bmatrix} \right|^2 \\ &= \left| \frac{\sqrt{3}}{2\sqrt{2}} + \frac{i(1-i)}{4} \right|^2 \\ &= \frac{1}{2} + \frac{1}{4} \left(\frac{3}{2} \right)^{1/2} \\ &= 0.806\end{aligned}$$

Q26 [F] $\mathbf{a}^\dagger \mathbf{b} = [i \quad 0 \quad 1] \begin{bmatrix} -i \\ 1 \\ 0 \end{bmatrix} = i \times (-i) +$

$$(0 \times 1) + (1 \times 0) = 1.$$

(See Section 1.3 of Unit 10, Exercise 5 for example.)

Q27 [E] $\mathbf{b}^\dagger \mathbf{M} \mathbf{a} = [i \quad 1 \quad 0] \begin{bmatrix} 0 & 1 & i \\ 0 & i & 1 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} -i \\ 0 \\ 1 \end{bmatrix}$

$$= [i \quad 1 \quad 0] \begin{bmatrix} 0 \times (-i) + 1 \times 0 + i \times 1 \\ 0 \times (-i) + i \times 0 + 1 \times 1 \\ 1 \times (-i) + 0 \times 0 + 1 \times 1 \end{bmatrix}$$

$$= [i \quad 1 \quad 0] \begin{bmatrix} i \\ 1 \\ -i+1 \end{bmatrix} = -1+1+0$$

$= 0$. (See Section 1.3 of Unit 10.)

Q28 [E] $\mathbf{b}^\dagger \mathbf{M}^2 \mathbf{a} = [i \quad 1 \quad 0] \begin{bmatrix} 0 & 0 & 1 \\ 1 & -i & 0 \\ -i & 1 & 1 \end{bmatrix} \begin{bmatrix} -i \\ 0 \\ 1 \end{bmatrix}$

$$= [i \quad 1 \quad 0] \begin{bmatrix} 1 \\ -i \\ 0 \end{bmatrix} = i - i = 0.$$

Q29 [B] $(i\mathbf{b})^\dagger \mathbf{a} = -i[i \quad 1 \quad 0] \begin{bmatrix} -i \\ 0 \\ 1 \end{bmatrix} =$

$$-i(i \times (-i) + 1 \times 0 + 0 \times 1) = -i.$$

(See Section 1.3 of Unit 10.)